Merge Cube Space Assignment

Your Task - to teach the rest of the class about your chosen Space topic by researching and grouping the information into six sections (a cube has six faces), and present the information in a creative way using elements from the CoSpaces program.

Part 1 - Research

Open a google doc or google slides to curate all important information about your topic. It is important to group your information into six different headings, or six slides that you decide are the most important for others to learn about. Possible items in the google doc or slides include, but are not limited to;

- pictures/interesting facts/important information/examples
- Ideas and decisions about what each face might look like on your cube
- Six headings or topics that will represent the theme of each cube face
- List of library elements that could be used on your cube
- A section on creative thoughts (possible animations or coding)

Part 2 - CoSpaces and Merge Cube creation

When you have finished your research and grouped information into six different topics you begin creating a visual design using the CoSpaces program. Designs must include a variety of elements from the CoSpaces library and have at least one of those elements coded using CoBlocks. It is encouraged to use animations, speech bubbles and as many creative uses of the program to increase your mark. Be creative and have fun!

Merge Cube Space Rubric

	Level 4	Level 3	Level 2	Level 1
Use of Tools on CoSpaces	The designs demonstrate highly effective use of the design tools, including the use of animations and coding. Creation includes an impressive amount of library elements and variety. Uses the program with a high degree of effectiveness and creativity	The designs demonstrate use of the design tools but may be missing some proper animations or coding. Creation includes considerable amounts of library elements and variety. Uses the program with considerable effectiveness and creativity	The designs demonstrate some use of the design tools and contains minimal animations or coding. Creation is approaching an appropriate number of library elements and variety. Uses the program with some effectiveness and creativity	The designs demonstrate poor use of the design tools and is lacking required or necessary animations or coding. Creation includes limited amounts of library elements and little variety. Uses the program with limited effectiveness and creativity
Organization/ Content	Presentation does an exemplary job of explaining the concept Merge Cube content is well organized, thorough and easy to follow.	Presentation contains most of the essential content but could have been more thorough Merge Cube content is mostly organized and easy to follow	Presentation is missing essential content or consistently provides misinformation Merge Cube content is not grouped appropriately and lacking organization	Presentation is incomplete or off topic Merge Cube content is designed more to entertain than to instruct