

GENIUS HOUR Project Judging Rubric - Innovation Day

Title of Project: _____ **Booth Number:** _____

Judging Rubric	Total Points / 60					
	IMPRESSIVE		ADEQUATE		MINIMAL	
Part I Learning						
Learning shows extensive planning and organization throughout	5	4	3	2	1	0
Scientific concepts, vocabulary, tools, equipment, or experimentation connection to project is evident	5	4	3	2	1	0
Learning shows evidence of research and contains appropriate citations	5	4	3	2	1	0
Method of sharing information is unique and content is widely shared so others may learn from it	5	4	3	2	1	0
Part II Make, Create, & Design						
Design and build of model/innovation incorporates new applications and integrates several technologies, inventions, or designs that will have human or commercial benefit	10	8	6	4	2	0
Project is original, shows resourcefulness and creativity in the design, use of equipment and construction	5	4	3	2	1	0
Challenges or failures that were embraced as steps on the path to learning are discussed	5	4	3	2	1	0
Part III Presentation						
Visuals/multimedia components effectively engage listener, are creative and aid in the delivery of message	5	4	3	2	1	0
Visuals/multimedia components are presented in a neat, well-organized, visually appealing display	5	4	3	2	1	0
Presentation of ideas and information have a logical organization and flow to them knowledgeably about the project	5	4	3	2	1	0
Speaks knowledgeably, shows enthusiasm and interest in the project	5	4	3	2	1	0

